

# Richard Carlton

2632 Deryshire Rd.  
Maitland, FL 32751  
Phone: 407-492-8350

Email: richardcarlton@gmail.com  
Website: www.richardcarlton.net

A creative and motivated CG Modeler and Designer with proficient work experience in production environments, with strengths including:

- Over 4 years work experience in 3D Modeling and Graphic Art.
- Knowledge of a variety of 2D and 3D programs and processes.
- Great team player; experience working in team production setting.
- Open and available to relocate.

## Work Experience

*Current:*

**Graphic Artist:** May 2009 – Present  
*DiSTI; Orlando, FL*

- 3D modeling and graphics work for simulation. Wide variety of both high poly and low poly modeling, including interactive components, as well as developing texture and shader networks for real-time optimization.

*Past:*

**Junior Media Artist:** August 2005 – May 2009  
*NAVAIR Orlando; Orlando, FL*

- 3D modeling: environments and vessels; 2D texturing work. Part-time position.
- Production environment; experience in meeting deadlines and teamwork

**Intern:** January – May 2005  
*NAVAIR Orlando; Orlando, FL*

- 3D modeling, texturing, and graphics work.

## Education

*College:*

- **B.A., Digital Media: Visual Language;** May 2009 - Magna Cum Laude.  
**University of Central Florida;** Orlando, FL
  - Part of intensive, team production setting for animated film.
  - Created senior project movie, *Atlas' Revenge*; team of 25 students.
  - Named **Assistant Director**, the highest honor for a student.
- Studied Abroad in Edinburgh, Scotland; Summer 2007
  - **Edinburgh College of Art**

*High School:*

- Attended **Lyman High School** in Longwood, FL
  - *Institute for Engineering and Technology* magnet program
    - Specialization in Computer Animation
  - Studied Abroad in London, England; Summer 2005
    - *FSU International Studies Program*

## Accomplishments

- Logo and shirt designs for **over 60 musical acts** through nonprofit design company.
- Animation featured at **2005 I/ITSEC Conference** in Orlando, FL at Future Leaders Pavilion.
- Named **Assistant Director** for student production - Fall 2008.
- Chosen as **Treasurer** of **UCF SIGGRAPH Chapter** in Spring 2008.

### Software Proficiency

- 2D design:
  - Adobe Photoshop
  - Adobe Illustrator
  - Adobe Flash
  - Corel Painter
- 3D experience:
  - Autodesk Maya
  - Autodesk 3D Studio Max
  - Maxon Cinema 4D

### Other Skills

- Video Editing
  - Final Cut Pro, Adobe Premiere
- Motion Graphics
  - After Effects, Motion
- Compositing
  - Shake
- Audio Editing